

# SAR principles

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# Outline

- 1 Introduction to SAR
  - Introductions
  - Resolutions

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- 2 Understanding SAR: different points of view
  - Geometric point of view
  - The PSF point of view
  - The signal processing point of view
  - Why different SAR algorithms?

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- 2 Understanding SAR: different points of view
  - Geometric point of view
  - The PSF point of view
  - The signal processing point of view
  - Why different SAR algorithms?
- 3 Example of a SAR algorithm: the RMA
  - Modelling of the mathematical problem to solve
  - The different steps of the algorithm

# What is SAR?

## Definition

- Synthetic Aperture Radar (SAR) is an active remote sensing technology that uses microwave energy to illuminate the surface.
- The system records the elapsed time and energy of the return pulse received by the antenna.
- These instruments can collect data about the Earth's surface day or night, regardless of cloud cover.

## Example of airborne system



# Why doing SAR?

## Specificities

- Because Radars operate at relatively long wavelengths, they are not (or only very little) affected by scattering in the atmosphere, thus they can "see" through clouds.
- The reflected signal depends (among other factors) on the surface roughness, which provides important additional information not directly available from other observations.
- Radar waves used to visualize objects because of their ability to penetrate a range of materials

# SAR concept

## Principle

The Radar is an active remote sensing system. Short pulses of EM radiation are sent out and the reflected signal is detected.

## Range resolution

travel time  $t$  given by  $\tau = \frac{2x}{c}$ ,  $x$  is the distance travelled The range resolution is then given by the length of pulse  $\Delta\tau$ :

$$\delta_x = \frac{\Delta\tau c}{2}$$

If frequency modulation is used with a bandwidth  $B$  then

$$\delta_x = \frac{c}{2B}$$

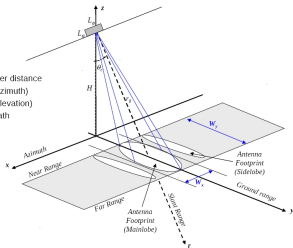
# SAR concept

## Azimuth resolution

- Azimuth Resolution of image improves as aperture size increases.
- Unfortunately, increasing aperture size (antenna length) may simply be impractical (antenna lengths in kilometers)

## beam resolution

$H$  : Sensor Height  
 $\theta_0$  : range look angle  
 $r_0$  : Radar-swath center distance  
 $L_x$  : Antenna length (azimuth)  
 $L_y$  : Antenna length (elevation)  
 $W_r$  : Ground range swath  
 $W_a$  : Azimuth swath



## Example

Uniform aperture antenna has a lobe with an aperture angle  $\phi = \frac{\lambda}{L}$  where  $L$  is the antenna dimension.

$$L = 10\text{m}, \lambda = 20\text{cm}$$

$$\Rightarrow \phi = 0.02\text{rad} = 1.145^\circ \text{ for}$$

$$H=800\text{km}, \theta_0 = 20^\circ \Rightarrow R = 900\text{km}$$

$$\delta_y = 2R \tan \frac{\phi}{2} \approx R\phi = 18\text{km} !!$$

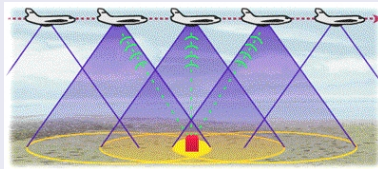


# SAR concept

## Goal

gain the advantages of a large aperture radar by using a smaller, traveling aperture

## Azimuth processing



# Geometric properties of a SAR acquisition

## SAR geometric principles

- Points of the ground are differentiated by their distance
- Points of the ground are differentiated by their doppler

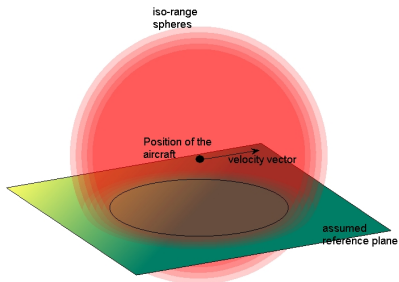
## Separation according to distance

- What are the set of points located at a given distance of the antenna ?
- What are the intersection of this set with the ground if it is assumed to be an horizontal plane ?

# Isorange

## Geometric considerations

- Iso range surfaces are spheres
- Intersection of a sphere with a plane : circles



# Geometric properties of a SAR acquisition

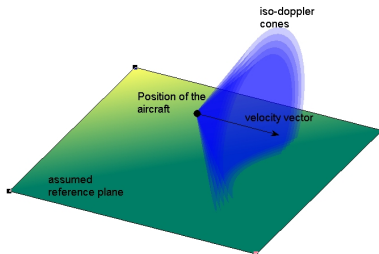
## Separation according to doppler

- What are the set of points seen by a given velocity relative to the antenna ?
- What are the intersection of this set with the ground if it is assumed to be an horizontal plane ?

# Isodoppler

## Geometric considerations

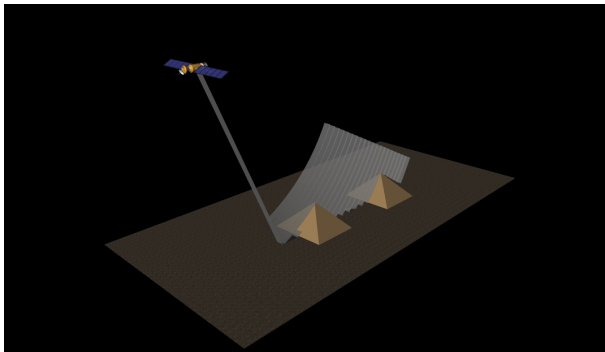
- Iso doppler surfaces are cones
- Intersection of a cone with a plane: quadric curve



# Geometric properties of a SAR acquisition

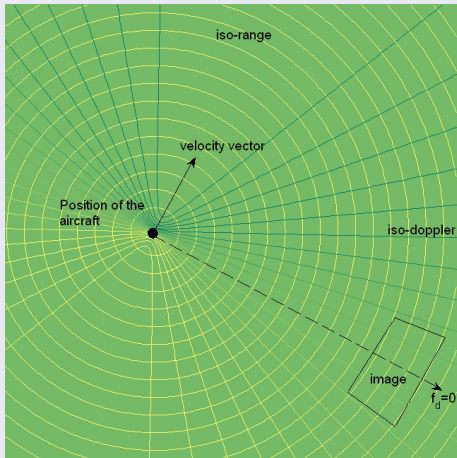
## 2D projection of 3D data

The range cell is the projection of a range voxel on the ground



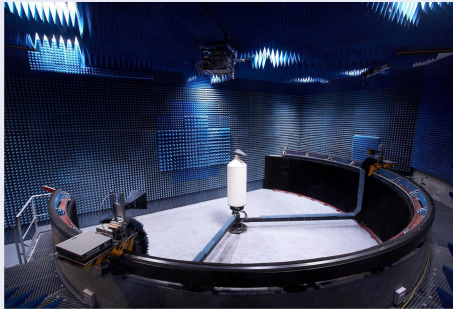
# Exemple of Mapping on the ground

## On a horizontal plane



# Exemple of Indoor measurement

## BABI, a anechoic chamber allowing imaging

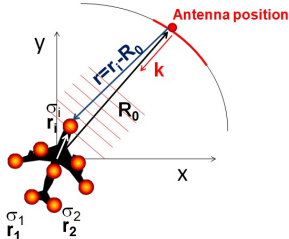


Antennas can move on a circular rail.



# Imaging from indoor measurement (1/2)

## Modelling of the signal



## Modelling of the signal

$$H(\mathbf{k}) = \int \exp(j\mathbf{k}\mathbf{r})\sigma_i dS_i \exp(j\mathbf{k}\mathbf{r})$$

$$H(\mathbf{k}) = \int \sigma_i dS_i \exp(j2\mathbf{k}\mathbf{r}_i) \exp(-j2\mathbf{k}\mathbf{R}_0)$$

$$H(\mathbf{k}) \exp(j2\mathbf{k}\mathbf{R}_0) = \int \sigma_i dS_i \exp(j2\mathbf{k}\mathbf{r}_i)$$

## Imaging from indoor measurement (2/2)

### Modelling of the signal

$$H(\mathbf{k}) \exp(j2\mathbf{k}\mathbf{R}_0) = \int dS_i \sigma_i \exp(j2\mathbf{k}\mathbf{r}_i)$$

with  $\mathbf{k} = \begin{pmatrix} k \cos \theta \\ k \sin \theta \end{pmatrix}$  and  $\mathbf{r}_i = \begin{pmatrix} x \\ y \end{pmatrix}$ ,  $\sigma_i = \sigma(x, y)$  et  $dS_i = dx dy$

$$H(\mathbf{k}) \exp(j2\mathbf{k}\mathbf{R}_0) = \int dx dy \sigma(x, y) \exp(j2k_x \cos \theta x) \exp(j2k_y \sin \theta y)$$

Let  $K_x = 2k \cos \theta$  and  $K_y = 2k \sin \theta$

### Final signal

$$\exp(j2\mathbf{k}\mathbf{R}_0) H(\mathbf{k}) = \int dx dy \sigma(x, y) \exp(j(K_x x + K_y y))$$

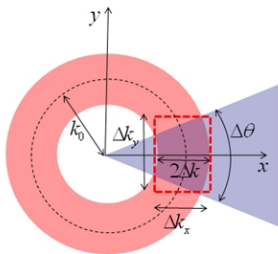
$$\sigma(x, y) = TF^{-1}(\exp(j2\mathbf{k}\mathbf{R}_0) H(\mathbf{k}))$$

# Computation

## Methods

Approximate the frequency support by a rectangular box.

### Resolutions



### Resolutions

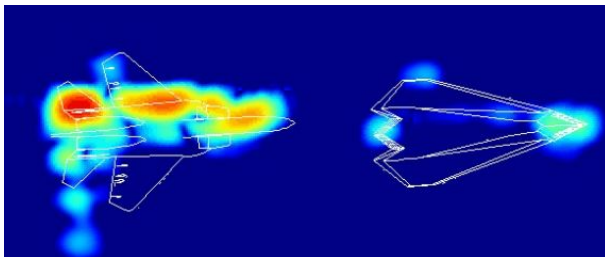
$$\Delta k_x = 2\Delta k = 4\pi \frac{\Delta f}{c}$$

$$\Delta k_y = 2k_0 \Delta \theta$$

$$\delta_x = \frac{2\pi}{\Delta K_x}, \delta_y = \frac{2\pi}{\Delta K_y}$$

$$\delta_x = \frac{c}{2\Delta f}, \delta_y = \frac{c}{2f_0} \frac{1}{\Delta \theta}$$

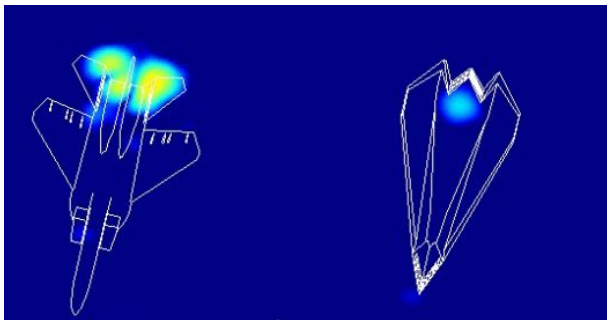
# Examples of images from indoor measurement



## Questions

- Where is the stealth aircraft?
- On which parameters depends the resulting image?

## Examples of images from indoor measurement



### Questions

- Where is the radar?
- Order of magnitude of the resolutions?

# The case of SAR acquisition

## Goal

Determine  $\sigma(x, y)$  for each target

## How?

- Range imaging
- Cross Range imaging

# Computation

## Why different SAR algorithms?

- Computational cost
- Adaptability to large bandwidths or large swath
- Motion compensation

## Which different SAR algorithms?

- Backprojection or temporal correlation
- RDA Range Doppler algorithms or Polar Algorithm
- RMA Range Migration Algorithm or  $(\omega, k)$  Algorithm

# Comparisons of different SAR algorithms

## Temporal correlation, backprojection

- exact geometry
- time consuming → backprojection: one interpolation

## RDA or PFA, CSA : frequential domain

- the most used on satellite platforms
- only one interpolation
- not adapted to very large bandwidths
- CSA version adapted the the chirp signal

## RMA : dual frequential domain

- adapted to very large bandwidths
- Motion compensation not adapted to circular trajectories



# The initial problem to solve

## Modelling of the signal

$$s(t, u) = \iint dx dy f(x, y) s_0(t - \frac{2}{c} d(x, y))$$

## The goal

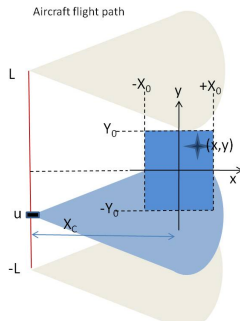
How to deduce  $f(x, y)$  ?

## A particular case

linear trajectory, non squinted, stripmap mode

$$d(x, y) = \sqrt{(X_c + x)^2 + (u - y)^2}$$

## Geometric parameters



# First Step

## Notations

Let  $X = (X_c - x)$  and  $Y = (u - y)$ . Note that  $X > 0$

## Fourier transform along $t$

$$f_s(f, u) = \iint dx dy f(x, y) TF_{t \rightarrow \omega} \left( s_0 \left( t - \frac{2}{c} \sqrt{X^2 + Y^2} + t_0 \right) \right).$$

$$s(t - a) \xrightarrow{FFT_{t \rightarrow \omega}} S(\omega) \exp(-i\omega a)$$

$$f_s(f, u) = \iint dx dy f(x, y) S_0(f) \exp \left( -j2\pi f \frac{2}{c} \sqrt{X^2 + Y^2} \right) \exp \left( j2\pi f \frac{2}{c} X_c \right).$$

## Second Step

### Matched filtering

We want simply  $\frac{f_s(f, u)}{S_0(f)}$  but  $S_0(f)$  can have zero values. We do instead match filtering:

$$f_{sm}(f, u) = f_s(f, u)S_0(f)^*$$

### Result

$$f_{sm}(f, u) = |S_0(f)|^2 \iint dx dy f(x, y) \exp\left(-j2\pi f \frac{2}{c} \sqrt{X^2 + Y^2}\right) e^{j2\pi f \frac{2}{c} X_c}$$

if  $|S_0(f)|^2 = 1$  over the bandwidth:

$$f_{sm}(f, u) = \iint dx dy f(x, y) \exp\left(-j2\pi f \frac{2}{c} \sqrt{X^2 + Y^2}\right) e^{j2\pi f \frac{2}{c} X_c}$$

## Third Step

### Fourier transform along $u$

FFT transform along  $u$  axis

$$F_s(f, k_u) = \int f_{sm}(f, u) \exp(-jk_u u) du$$

$$F_s(f, k_u) = \iiint dx dy du f(x, y) e^{(-j2\pi f \frac{2}{c} \sqrt{X^2+Y^2})} e^{j2\pi f \frac{2}{c} X_c} e^{-jk_u u}.$$

### Stationary method for integral over $u$

$$F_s(k, k_u) = \iint dx dy f(x, y) e^{-j\frac{\pi}{4}} e^{(-j\sqrt{4k^2 - k_u^2}(X_c+x) - jk_u y)} e^{j2kX_c}.$$

## Fourth Step

### frequency centering

by multiplying our function by  $e^{j\pi/4} e^{j\sqrt{4k^2 - k_u^2} X_c} e^{-j2kX_c}$ , we obtain:

$$F_{sm}(k, k_u) = \iint dx dy f(x, y) \exp\left(-j\sqrt{4k^2 - k_u^2} x - jk_u y\right).$$

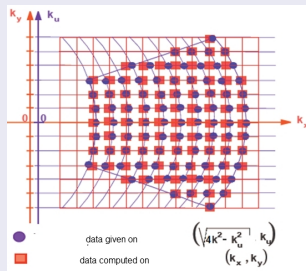
## Fifth Step

### Stolt interpolation

let  $k_x = \sqrt{4k^2 - k_u^2}$  and  $k_y = k_u$ . Then

$$F_{sm}(k_x, k_y) = \iint dx dy f(x, y) \exp(-jk_x x - jk_y y).$$

Schematic representation  $F_{sm}(k, k_u) \longrightarrow F_{sm}(k_x, k_y)$



## Sixth and last step

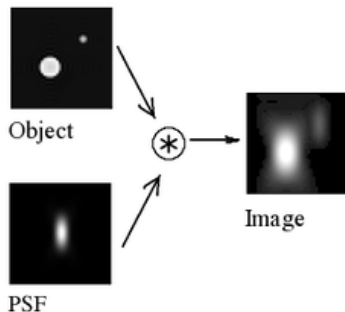
### 2D FFT

$$f(x, y) = \iint F_{sm}(k_x, k_y) dx dy \exp(+jk_x x + jk_y y).$$

# The Point Spread Function

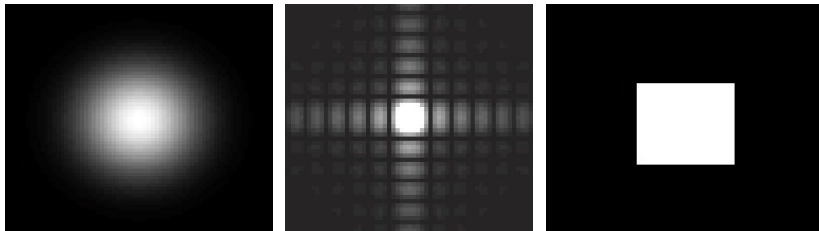
## Definition

describes the response of an imaging system to a point source or point object.





# The Point Spread Function



## Question

- What is the Point Spread Function for a SAR image ?
- Why?

# Why is it far more complex?

## Geometry is more complex

- squinted modes (middle of trajectory does not correspond to middle of the scene)
- 3D mode: the antenna has an elevation
- motion compensation: the trajectory is not exactly linear

## Towards more sophisticated configurations

- towards ultra high resolution: very sensible to trajectory
- towards other trajectories: circular
- towards bistatic configurations

# To conclude

## The only things to keep in mind

- SAR is a 2D image process
- Points are differentiated by their distance and doppler
- Range resolution is obtained like with a classical radar: using compression with a frequency bandwidth.
- Azimuth resolution is obtained with the movement of the antenna. ("Synthetic antenna"). It depends also on the central frequency.